

SNO 96

August 3 – 25, 2013

KEN VILLA / GEORGE KHUT

Gallery 1 & Foyer

untitled 2013

Cardboard tubes, vinyl, tilt sensors and computer hardware and software (Max-MSP), video documentation.
Dimensions various

This work is the result of conversations and experiments that have taken place over the past year, that considered ways that we could combine open, sculptural forms into interfaces for movement-based interactive artworks.

In this mid-sized prototype, tilt sensors have been embedded within the sculpture, to control the density, colour and spatialisation of the sound design, comprised of layers of sharp, clicking sounds.

The sculpture becomes a prosthesis and an interface to a hidden world within and around us, revealed by actions of extension, entanglement and pouring, through the changing densities of the interactive sound design.

RIK RUE

Gallery 2

plasma

looped DVD with sound 12 mins

ALAN ROSE

Gallery 3

background radiation 2013

wood, uv light and led light
dimensions various

Biography: Dr George Poonkhin Khut

George Poonkhin Khut is an Australian artist and interaction-designer working across the fields of electronic art, design and health. For the past 11 years he has developed a highly original creative practice around the use of bio-medical technologies for the creation of intimate and intensely meditative body-focussed experiences, incorporating biofeedback technologies and principals. In addition to presenting his work in fine-arts galleries and museums (GoMA, PICA, Arnolfini, Zendai MoMA, MoCA Taipei), he has been developing new audiences for interactive and participatory art with exhibitions and research projects in hospitals, starting with The Heart Library Project at St. Vincent's Public Hospital in 2009, and more recently with his collaboration with Dr Angie Morrow, Staff Specialist in Brain Injury at The Children's Hospital at Westmead, Kids Rehab, on the BrightHearts relaxation training games for children undergoing painful, anxiety provoking procedures in clinic.

Recent projects include Distillery: Waveforming at the Queensland Art Gallery, Gallery of Modern Art (GoMA) for which he was awarded the National New Media Art Award (2012), The Heart Library Project (recently exhibited at Museum of Contemporary Art Taipei, and previously at St. Vincent's Public Hospital, Sydney, 2009), and, Cardiomorphologies (Biennale of Electronic Arts Perth, 2007, and Inbetween Time Festival of Live Art and Intrigue, Arnolfini, UK, 2006), and the Thinking Through The Body interdisciplinary research project exploring the use of somatic bodywork methodologies and human-centred design as frameworks for body-focused interactive art.

He holds a Doctorate of Creative Arts from the University of Western Sydney, Australia – for his research into biofeedback-based interactive artworks, and has taught interaction design and human-centred design methods at University of Technology Sydney, Faculty of Design, Architecture & Building. He completed his undergraduate studies in fine arts at the University of Tasmania, Centre for Arts in 1994, where he studied painting, sculpture, ceramics, video and electronic music.